The Great Brain

By

John D. Fitzgerald

A Novel Study
by Nat Reed
The Great Brain
By John D. Fitzgerald

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The Great Brain

By John D. Fitzgerald

Suggestions and Expectations

This curriculum unit can be used in a variety of ways. Each chapter of the novel study focuses on one chapter of The Great Brain and is comprised of five of the following different activities:

• Before You Read
• Vocabulary Building
• Comprehension Questions
• Language Activities
• Extension Activities

Links with the Common Core Standards (U.S.)

Many of the activities included in this curriculum unit are supported by the Common Core Standards. For instance the Reading Standards for Literature, Grade 5, makes reference to:

a) determining the meaning of words and phrases. . . including figurative language;
b) explaining how a series of chapters fits together to provide the overall structure;
c) compare and contrast two characters;
d) determine how characters . . . respond to challenges;
e) drawing inferences from the text;
f) determining a theme of a story . . . and many others.

A principal expectation of the unit is that students will develop their skills in reading, writing, listening and oral communication, as well as in reasoning and critical thinking. Students will also be expected to provide clear answers to questions and well-constructed explanations. It is critical as well that students be able to relate events and the feelings of characters to their own lives and experiences and describe their own interpretation of a particular passage.

A strength of the unit is that students can work on the activities at their own pace. Every activity need not be completed by all students. A portfolio cover is included (p.7) so that students may organize their work and keep it all in one place. A Student Checklist is also included (p.6) so that a record of completed work may be recorded.

Themes which may be taught in conjunction with the novel include loyalty and friendship, courage, racism and tolerance, the importance of community, personal growth.
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List of Skills

Vocabulary Development

1. Locating descriptive words / phrases
2. Listing synonyms/homonyms
3. Identifying / creating alliteration
4. Use of capitals and punctuation
5. Identifying syllables
6. Identify personification.
7. Identify anagrams
8. Listing compound words
9. Identifying parts of speech
10. Identify/create similes
11. Identification of root words

Setting Activities

1. Summarize the details of a setting

Plot Activities

1. Complete a time line of events
2. Identify conflict in the story
3. Complete Five W's Chart
4. Identify cliffhangers
5. Identify the climax of the novel.
6. Complete a Story Pyramid

Character Activities

1. Determine character traits
2. Identify the protagonist
3. Relating personal experiences
4. Compare characters

Creative and Critical Thinking

1. Research
2. Write a newspaper story
3. Participate in a talk show
4. Conduct an interview
5. Create a poem
6. Write a description of personal feelings
7. Write a book review
8. Complete an Observation Chart
9. Complete a KWS Chart
10. Create a friendly letter.

Art Activities

1. A Storyboard
2. Create a collage
3. Design a cover for the novel
4. Create a comic strip
The Great Brain  
*By John D. Fitzgerald*

**Synopsis**

The best con man in the Midwest . . . And he’s only ten years old. Tom, a.k.a. The Great Brain, is a silver-tongued genius with a knack for turning a profit. When several boys from school get lost in Skeleton Cave, the Great Brain saves the day. When Mr. Standish, the new schoolteacher, turns out to be the meanest thing on two legs, everyone knows that he'll regret the day he faced the Great Brain. Whether it's saving the kids at school or helping out Pegleg Andy or the new kid in school, Basil, the Great Brain always manages to come out on top – and lines his pockets in the process. [Courtesy of the publisher]

**Author Biography**  
*John D. Fitzgerald*

John D. Fitzgerald was born in Utah and lived there until the age of eighteen, when he began a series of interesting careers ranging from jazz drummer to foreign correspondent. He wrote several adult best-sellers, including *Papa Married a Mormon*, which was set in the same Utah environment as the Great Brain books. His most beloved works, however, are his children books, which have been enormously popular since Dial's first publication of *The Great Brain* in 1967. By 1975, Fitzgerald had published six more Great Brain books; a seventh, *The Great Brain is Back*, was discovered and published after his death. John D. Fitzgerald died in Florida, his home of many years, at the age of eighty-one.  

[Biography courtesy of the publisher]
The Great Brain
By John D. Fitzgerald

Student Checklist

Student Name:  

<table>
<thead>
<tr>
<th>Assignment</th>
<th>Grade/Level</th>
<th>Comments</th>
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The Great Brain

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Name:
The Great Brain
By John D. Fitzgerald

Chapter 1

Before you read the chapters:

The protagonist in most novels features the main character or “good guy”. The main character of The Great Brain is Tom Fitzgerald a ten-year-old con man, bent on swindling every nickel from all of the kids of his hometown of Adenville, Utah. Think back on some of your favorite characters from past novels you have read or movies you’ve seen. Who would you say is your most favorite character ever? What made you select this character?

Vocabulary:

Choose a word from the list to complete each sentence.

<table>
<thead>
<tr>
<th>denounce</th>
<th>dumbfounded</th>
<th>conniving</th>
<th>capitalize</th>
</tr>
</thead>
<tbody>
<tr>
<td>catastrophe</td>
<td>contraption</td>
<td>indignant</td>
<td>skeptical</td>
</tr>
</tbody>
</table>

1. Mama was quite ____________ when we told her how our neighbor had insulted her cooking.

2. Our teacher, Mrs. Smythe, was completely ____________ at Cindy's unusual question.

3. Most of the people were quick to ____________ the dictator's cruel deeds.

4. Tom was quite a ____________ little swindler.

5. I think most of the class were quite ____________ about whether he could be trusted.

6. The pop bottle experiment turned out to be a ____________ for our group.

7. The Chicago Black Hawks failed to ____________ on their power play.

8. That was quite a ____________ Sam built for the Science Fair.
1. Describe the **setting** of the story in Chapter One.

2. What did J.D. and his brothers rely on to ensure that the other boys in Adenville were tolerant and understanding?

3. What was Papa's biggest weakness?

4. What was Mr. Harvey doing in the Fitzgeralds' backyard?

5. Today we call a water closet a ____________________.

6. What business venture did Tom come up with as a result of Mr. Arnold's presence. How did he involve J.D.?

7. Describe how his plan backfired. Do you think this was fair of his mother? Why or why not?
8. Why did the Fitzgeralds' new water closet attract so much attention in town?

Language Activities

A. Anagrams

An anagram is a word that is formed by changing the order of the letters of another word. For example, the letters in the word WAS can also form the word SAW. Follow these directions to form the anagrams:

a) read the clue in the right-hand column.

b) Using the word in the left-hand column move the letters around in any order, but you must use all the letters. All of the words in the left-hand column can be found in the first chapter of *The Great Brain*.

<table>
<thead>
<tr>
<th>Word</th>
<th>Anagram</th>
<th>Clue</th>
</tr>
</thead>
<tbody>
<tr>
<td>male</td>
<td>Breakfast.</td>
<td></td>
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<tr>
<td>resent</td>
<td>More uptight.</td>
<td></td>
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<tr>
<td>golden</td>
<td>Yearned.</td>
<td></td>
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<tr>
<td>closets</td>
<td>Not too far away.</td>
<td></td>
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<tr>
<td>thrust</td>
<td>Certitudes.</td>
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<tr>
<td>arms</td>
<td>Male sheep.</td>
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<td>brains</td>
<td>Scottish for <em>children</em>.</td>
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</table>

Now find two additional words from the first chapter which have interesting anagrams to see if you can stump a classmate.

<table>
<thead>
<tr>
<th>Word</th>
<th>Anagram</th>
<th>Clue</th>
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B. A Quatrain Poem Celebrates Brains.

The **quatrain** is a popular form of rhymed verse. It is a poem of four lines, is usually light and can be humorous. The following quatrain is the first four lines of the famous poem, *My Brain*, written by the famous poet, Atrocious Halitosis.

```
My brain’s so big my head did swell,
You bet - it serves me very well.
I finished school when I was ten,
But they sent me back to start again.
```

Various rhyming schemes make up a quatrain poem. As you can see, the above four lines have a rhyming scheme of **A – A – B – B** Other rhyming schemes include: ABAB, AAAA, AABA, ABBA, ABBB, and AAAB.

Your task is to write your own quatrain poem. You may choose a rhyming scheme that fits with your own personal creation. The theme should have something to do with the themes established in the first chapter of our novel (like *con man* or *toilets*).

**The Quatrain Poem**

Title: ____________________________________________

<table>
<thead>
<tr>
<th>Line 1</th>
<th>Line 2</th>
<th>Line 3</th>
<th>Line 4</th>
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**Bonus Question.**

What clue do we have in the above poem that the poet may not be as smart as he/she thinks?

<table>
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<th>Question 1</th>
<th>Question 2</th>
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</table>
C. A simile is a comparison using the words “like” or “as”. An example from Chapter One is: ... in a house that smelled like a backhouse?

~ What is being compared in this example?


Invent your own similes comparing the following items with something from your own imagination:

a) the flushing of a toilet


b) the taste of an oatmeal cookie


c) your choice


D. Many authors enjoy using alliteration – a literary device where the author repeats the same sound at the beginning of several words. Here's one such example: from Chapter One: ... Tom and I were on our big back porch...

Using your imagination, create your own examples of alliteration from the following topics. Each example must contain a minimum of three words.

<table>
<thead>
<tr>
<th>The taste of a sour pickle.</th>
<th></th>
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</thead>
<tbody>
<tr>
<td>The sound of a horse neighing.</td>
<td></td>
</tr>
<tr>
<td>Your choice.</td>
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</table>
**Storyboard**

A storyboard is a series of pictures that tell about an important event in a story. A storyboard can tell the story of only one scene – or the entire novel. Complete the storyboard below illustrating the events described in the first chapter of our novel. You may wish to practice your drawings on a separate piece of paper.

<table>
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<th>1</th>
<th>2</th>
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<tbody>
<tr>
<td>3</td>
<td>4</td>
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